Where are you heading, metric access methods? A provocative survey_©

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Talk Outline

- 6 questions, discussed by analyzing:
- experimental practices in MAM research
 - analysis of papers on MAMs (past 4 decades)
 - weak points
- prospective applications for MAMs
 - analysis of similarity search in CBIR
 - multimedia search engines (not) using MAMs
- discussion & suggestions

Questions

- 1. Isn't the metric space model too general?
- 2. Are the established MAM cost measures relevant?
- 3. Is there a real demand for general metric indexing?
- 4. Are the simple similarity queries competitive enough?
- 5. Have the real-world search engines ever used a MAM?
- 6. Isn't the metric model too restrictive?

Metric access methods

- content-based retrieval→similarity search→metric space model
- metric access method (MAM):

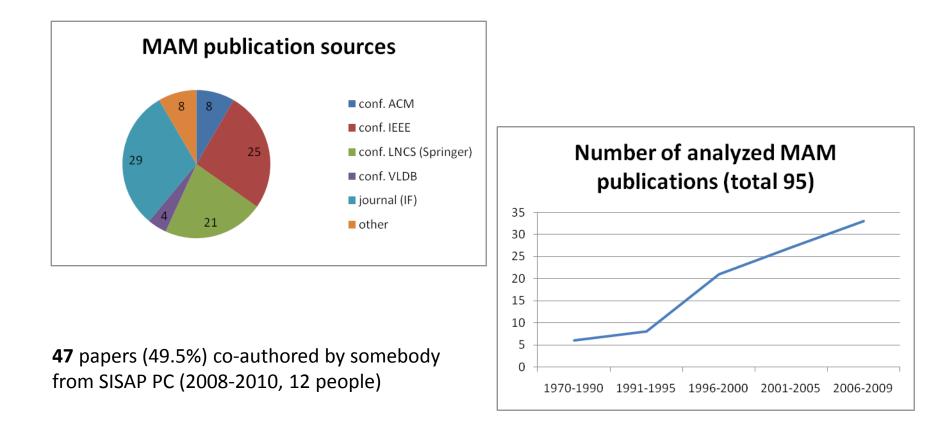
Set of algorithms and data structure(s) providing efficient (fast) similarity search under the metric space model.

- includes index structures and related stuff, like pivot selection techniques, metric mapping/classification/clustering, etc.
- assuming black-box metric space only distances can be used
- many MAMs developed so far, various aspects
 - main vs. secondary memory, static vs. dynamic database, exact vs. approximate search, continuous vs. discrete metric, centralized/serial vs. distributed/parallel implementation, etc.

Experimental practices in MAMs

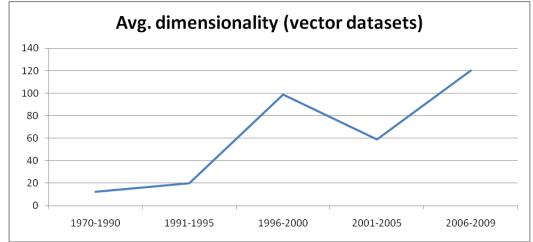
- analysis of 95 papers
 - only general MAM proposals with experimental evaluation
- 77 selected papers cited in major "bibles" on MAMs
 - Chávez et al., *Searching in metric spaces*, ACM Computing Surveys, 33(3), 2001
 - Zezula et al., *Similarity Search: The Metric Space Approach*, Springer, 2006
 - Samet, Foundations of Multidimensional and Metric Data Structures, Morgan Kaufmann, 2006
 - Hetland, *The Basic Principles of Metric Indexing*, book chapter, Swarm Intelligence for Multi-objective Problems in Data Mining, Springer, 2009
- 18 selected papers presented at SISAP 2008+2009

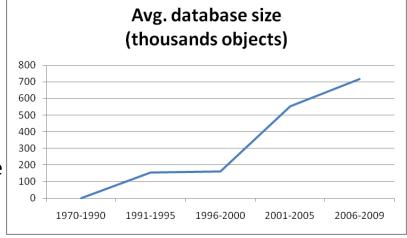
Structure of papers



Datasets in experiments

- 50% papers use only vector spaces in their experimental settings
- almost 50% use (also) a string space
 - mostly vocabulary (English, Spanish)
 - several use biological or other DBs
- only 10% use other type of space
 - variable size descriptor
 - either embedded within block of fixed size
 - or reference to a subpart of larger entity
 - e.g., set of elements, time series, geometry





Distances in experiments

- the vast majority of MAM papers include L_p spaces in their experimental settings
 - mostly L_2 , few L_{∞} , few L_p combinations
- almost 50% papers use edit distance
- almost 50% papers use only O(n) dist.
- Lp distance O(n) other O(n) distance edit distance - O(n2) other nonvector distance > O(n) other vector distance > O(n)Lp distance & edit distance only O(n) distances 0% 10% 20% 30% 40% 50% 60% 70% 80%

90%

Distances used in papers' experiments

- several papers use
 - non-L_p vector distances
 - O(n) Hamming dist., angle
 - > O(n) quadratic form distance
 - nonvector distance (other than edit distance)
 - > *O*(*n*) Hausdorff distance, string/sequence alignments

hence,

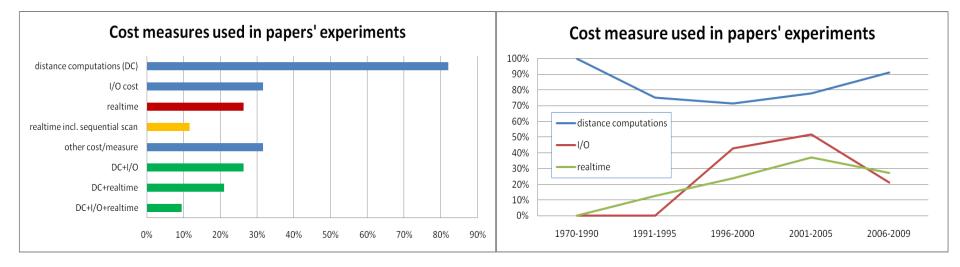
Q1:

Isn't the metric space model too general?

(when a few-hundered-dim. Lp spaces dominant)

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Cost measures



- 21% papers use only O(n) distances and only DC (!!!)
 - O(n) distances are very cheap w.r.t. the internal overhead
 here index organization matters (e.g., flat table vs. hierarchy)
- 25% papers show realtimes
 - 12% direct comparison with seq. search
 - 10% show all measures (DC+IO+realtime)

Distance computations (DC)

- DC alone appropriate when
 - expensive distance is used
 - $\geq O(n^2)$ and/or large descriptor size (n)
 - rather small database is used (e.g., fits in main memory)
 - other cost contributing to realtime is negligible
 - internal time/space cost, I/Os, networking, synchronization of parallel/distributed processing

not respected much in the analyzed papers

- remember, mostly L_p distances used in experiments
- anyways, I cannot scold anybody, my papers are (mostly)
 not an exception ⁽ⁱ⁾ ... have to redeem

I/O cost

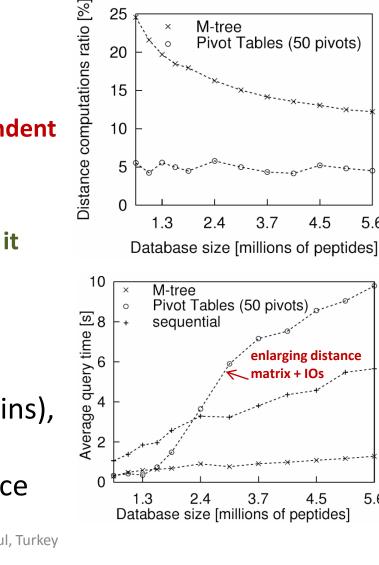
- I/O alone appropriate when
 - dominating the other cost (DC, internal, etc.)
 - assuming classic hard disk technology
 - the competitor MAMs share the same I/O access model
 - random vs. contiguous disk access
- otherwise misleading cost **optimized sequential scan** could be a surprise!
- example
 - seek time = 8ms, transfer 50 MB/s (low-end HDD today)
 - 100 MB index, 4kB disk page, i.e., 25,600 pages
 - sequential scan, 100% pages, contiguous access = 2 sec (random 206 sec)
 - a hierarchical MAM, 1% pages, random access = 2.1 sec
- fortunately, SSDs will change it all... random access not a problem anymore
 - renaissance of hierarchical MAM

Internal cost

- the more sophisticated MAM \rightarrow the more overhead
 - various auxiliary main-memory structures + processing
 - overhead data in the index + processing
- examples
 - incremental kNN processing (Hjaltason and Samet)
 - optimal in DC (w.r.t. equivalent range query), but
 - huge time/space overhead when managing the heap of requests
 - pivot tables (basic LAESA)
 - scanning the distance matrix
 - consider, e.g., 128 dimensional vector dataset + any L_p distance, 128 pivots → distance matrix processing means the same or worse than simple sequential query (!)

Realtime cost

- realtime cost (wall-clock time)
 - cons:
 - optimization- and platform-dependent
 - harder to set up fair comparison
 - pros:
 - the only objective measure when it comes to real-world application!
- real-world example
 - database of up to 5.6 million peptide spectra (pieces of proteins), dim \approx 32 (intrinsic dim. \approx 3)
 - **O(n)** variant of Hausdorff distance



25

20

15

10

M-tree

Pivot Tables (50 pivots)

5.6

5.6

hence,

Q2:

Are the established MAM cost measures relevant?

(realtime vs. DC/IO cost discrepancy due to mainly O(n) distances used)

Applications in content-based image retrieval (CBIR)

- source: Datta et al., Image retrieval: Ideas, influences, and trends of the new age, ACM Computing Surveys, 40(2), 2008
 – references almost 300 papers related to CBIR
- *"…indexing techniques largely overshadowed by research on similarity modeling…"*
 - most retrieval engines based on text-indexing research
 - automatic annotation/classification/tagging
 - or sequential similarity search
 - i.e., indexing got not much attention in the CBIR community
- *"…we do not have yet a universally acceptable visual model for content-based search…"*
 - good news: relevance modeling (similarity function) mostly separated from search algorithm

Applications in content-based image retrieval (CBIR), cont.

- common similarity measures in CBIR
 - mainly Euclidean O(n), some quadratic form distance $O(n^2)$, few Earth moving distance $O(n^2)$ - $O(2^n)$
 - i.e., the semantic complexity is put into descriptors, not into distances
 - specific (L_p) indexing more appropriate?
- "...the richness in the mathematical formulation of signatures (descriptors) grows alongside the invention of new methods for measuring similarity..."
 - great interest in region-based signatures (segmentation)
 - "...global features are often too rigid to represent an image..."
 - i.e., hopefully will favor more general similarity search models
 - > O(n) nonvectorial/metric/nonmetric distances?
- MAM as main-engine? many limitations... (metric modifications)

hence,

Q3:

Is there a real demand for general metric indexing?

(keyword search, seq. search, specific indexing)

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Applications in content-based image retrieval (CBIR), cont.

• today content-based retrieval models

 – pseudo-CBIR – add-ons of many commercial engines (as presented later)

 ad-hoc analysis of certain feature in image, then labeling (e.g., image contains face, illustration, particular color)

– single-model similarity search

- single global descriptor + single complex similarity (range/kNN)
- keyword-based search using visual words
- hybrid-model similarity search
 - multiple (local) descriptors + multiple similarity searches
 → aggregation (top-k), optionally reranking

hence,

Q4:

Are the simple similarity queries competitive enough?

(MAMs mostly support range/kNN queries)

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Mainstream multimedia search engines/web sites

- multimedia search engines
 - images: Google Image Search, Bing Image Search, AllTheWeb, PicSearch
 - video: <u>Bing Video Search</u>, <u>Lycos</u>, <u>AOL Video Search</u>, <u>SearchForVideo</u>, <u>BlinkX</u>
 - audio: KaZaA, FindSounds, Skreemr, Yahoo Music Search
- general image/video hosting servers
 - images: Flickr, PhotoBucket, ImageShack, Google Picasa, DeviantArt
 - video: YouTube, DailyMotion, Yahoo Video, MySpace, MetaCafe, Google Video, MSN Video
- major (micro)stock servers (cliparts for professional designers)
 - image/video/audio/vector/flash content
 - each site up to 5-20 millions hosted images
 - keyworded content, categories, controlled quality (reviewing)
 - <u>Corbis</u>, <u>Getty</u>, <u>iStockPhoto</u>, <u>ShutterStock</u>, <u>Fotolia</u>, <u>DreamsTime</u>, <u>Alamy</u>, <u>Veer</u>
- 7 of 32 content-based search (google, bing, picsearch, findsounds, flickr, picasa, shutterstock)
 - just FindSounds supports "true" similarity search (but index+similarity n/a)
 - the others simple content-based annotation (face/color/style)

Content-based image retrieval engines

• both commercial engines & research prototypes/demos

(SOURCE: http://en.wikipedia.org/wiki/List_of_CBIR_engines, June 16, 2010)

- Elastic Vision, Gazopa, Imense, Imprezzeo, Incogna, Like.com, MiPai, idee
 Visual Search Lab, Empora, Shopachu, TinEye, Tiltomo, eBay More Like This,
 ALIPR, Anaktisi, BRISC, Caliph & Emir, CIRES, FIRE, GNU Image Finding Tool,
 ISSBP, img(Rummager), imgSeek, IKONA, MUVIS, PIRIA, RETIN, Retrievr,
 SIMBA, TagProp, MUFIN
- 25 of 29 use similarity search
 - 7 use metric similarity
 - 2 use metric access methods (MUFIN, MiPai)
 - specifications of the others n/a (patented or not documented)
 - mostly annotation of content + tag search

hence,

Q5:

Have the real-world search engines ever used a metric access method?

(some yes, but technical info mostly not available)

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Beyond the metric space model

- source: Skopal and Bustos, On Nonmetric Similarity Search Problems in Complex Domains, to appear in ACM Computing Surveys, 2012 (download <u>here</u>) – references almost 170 papers
 - domain experts focus on more complex similarity modeling & don't care of other properties
 - extensive modeling \rightarrow often **nonmetric distances**
 - e.g., edit distance \rightarrow Smith-Waterman
 - nonmetric sequential search
 - nowadays not a problem for the initial research phase of domain expert, i.e., indexing is not a priority at all
 - could be a problem in the future, when the models will be matured and scalability demanded

Beyond the metric space model (cont.)

- fascinating opportunities for indexing by similarity, not yet discovered by the database community
 - mainstream domains multimedia retrieval (images/video/audio/music/geometry/web)
 - recent domains biometric identification, onedimensional time series, XML
 - emerging domains chemoinformatics, medical databases, (social) networks, multi-dimensional time series
- separated worlds (databases vs. domains)
 some "evangelism" needed (as discussed later)

hence,

Q6:

Isn't the metric model too restrictive?

(all-in-one similarity & metric postulates limit the modeling)

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Beyond the metric space model (cont.)

- nonmetric access methods
 - single (global) descriptor + nonmetric measure
 - transformation to metric space + indexing by MAMs
 - concave function enforces triangle inequality Skopal, Unified Framework for Fast Exact and Approximate Search in Dissimilarity Spaces, ACM TODS 32(4), 2007
 - alternative indexing schemes
 - fuzzy logic, ptolemaic indexing

Discussion & Suggestions

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Balancing model complexity

- complex descriptor vs. complex distance
- high-level descriptor + cheap distance is better for performance , i.e., not god news for MAMs
 but
- can always be the complexity put into "canonized" descriptors?
 - do they exist problems inherently requiring complex distance?
- example robust shape matching based on time series
 - windowing produces many fragments + L2 (Ye and Keogh, Time Series Shapelets: A New Primitive for Data Mining, ACM SIGKDD 2009)
 - single time series + nonmetric DTW (Keogh et al., LB_Keogh Supports Exact Indexing of Shapes under Rotation Invariance with Arbitrary Representations and Distance Measures, VLDB 2006)

addressing Q1, Q2, Q6

MAMs in search engine architectures

- MAM as **single-model engine**, where MAM is essential,
 - complex similarity produces single (final) ranking
 - simple kNN/range search
 - more complex query types?
 - reverse kNN, skylines, multi-example queries, joins
 - mapping from more complex (nonmetric) spaces

addressing Q3, Q4, Q5

MAMs in engine architectures (cont.)

- MAMs in hybrid-model engine, MAMs still essential, but kind of "middleware"
 - multiple (local) descriptors + metric measures = multiple MAM indexes
 - allows to include also keyword search
 - aggregation system produces the final result from the intermediate results produced by MAMs
 - top-k, reranking, user preferences, learning, user feedback
 - e.g., Berreti et al., Retrieval by Shape Similarity with Perceptual Distance and Effective Indexing, IEEE Tran. on Mult. 2(4), 2000
 - multi-query using M-tree + nonmetric ranking of partial results

addressing Q3, Q4, Q5

MAMs in engine architectures (cont.)

- MAM as **low-level tool**, i.e., MAM is just a support
- example MAM as implementation of visual words vocabulary
 - Philbin et al., Object retrieval with large vocabularies and fast spatial matching, CVPR, IEEE, 2007
 - MAM could be used to organize the vocabulary of visual words
 - an image consist of segments (> 3000), each is transformed to 128D SIFT descriptor
 - each segment is mapped to a visual word (a representative SIFT descr.)
 - metric similarity used: L₂ or L₁
 - vocabulary of visual words (10⁶) serves for "second feature extraction", producing vector of linear combination of visual words (tf-idf weights)
 - the vocabulary needs fast building/access
 - MAM
 - the main search engine is based on classic vector model of IR
 - retrieval using inverted list + cosine measure

addressing Q3, Q4, Q5

Bidirectional motivation

- two separate worlds (databases vs. domains)
 - need to bridge the gaps
 - terminology (big problem!)
 - separation of similarity model from the search algorithm
- MAM-side requirements
 - expensive metric distances and/or large databases
- domain-side requirements
 - effective retrieval (sophisticated similarity model)
 - reasonably cheap search
- interdisciplinary research crucial
 - top expertise in databases + conceptual knowledge in domain (and vice versa)
 - otherwise "no interface"
 - danger for database research: solving toy problems
 - danger for a domain research: quantitative limits imply qualitative limits

Bidirectional motivation (cont.)

Usual thinking stereotype:

variant (a) all-in-one algorithm

monolithic retrieval solution (e.g., BLAST - protein search)

variant (b) separated similarity

modeling **cheap** similarity (due to sequential search)

efficient indexing (optional bonus)

Modeling augmented by (metric) indexing:

addressing Q1, Q3, Q6

One more provocation at the end \odot

- many papers claim their new MAM is *"an order of magnitude faster than the others"*
 - after the decades the similarity search should transitively become costless!
 - hmm, probably just not proper experimental practices
 - fair comparison needed
 - standardized datasets, queries and code (SISAP library)
 - do optimize/tune also the competing algorithms
 - do not twist the experimental setup to handicap the others
 - include realtime cost (as discussed earlier)

addressing Q2

Thank you for your attention!

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